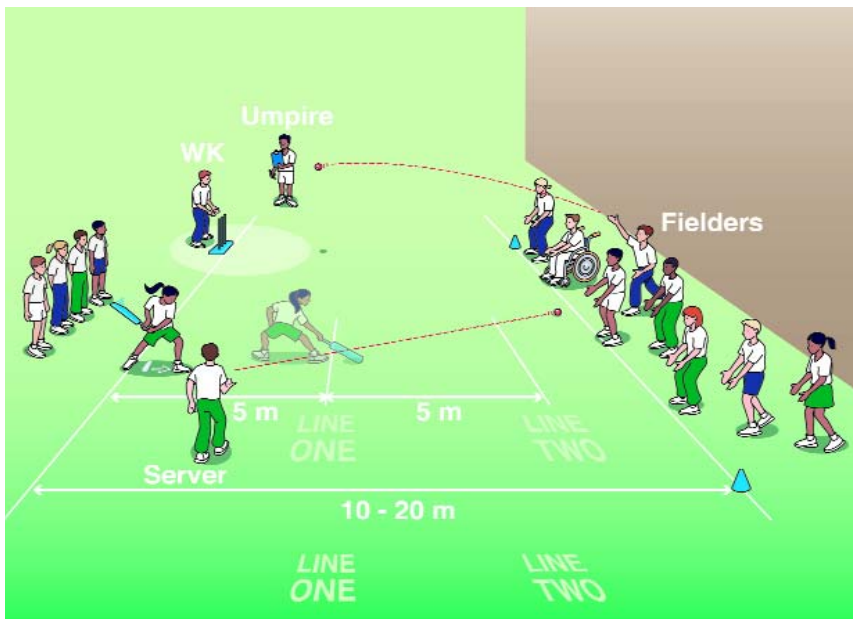


Batting - 5. Lord's/Continuous/Pairs Cricket

Equipment



30 minutes



COACHES CORNER

There's a real opportunity with all of these games to evaluate young players in a game environment. Take the opportunity to apply pressure to game situations. See how well players read the game, innovate and work with team mates.

- Batters to hit the ball through the gaps, look for quick singles, run quickly, call for runs e.g. yes, no or wait
- Non striking batter to walk towards the striker as the ball is bowled to help the striker score runs
- Batters to consider shot selection e.g. when is it appropriate to play forward or back
- Consider introducing calling to batters e.g. yes, no or wait
- Running batter to ground their bat over the line and turn with a low body position

Notes

Award Level Criteria



- Well behaved
- Enthusiastic
- Actively involved
- Basic balance
- Basic agility & athleticism
- Basic co-ordination



- Well behaved
- Enthusiastic
- Actively involved
- Good balance
- Good agility & athleticism
- Good co-ordination



- Well behaved
- Enthusiastic
- Actively involved
- Good balance
- Good agility & athleticism
- Good co-ordination
- Demonstrates basic technique
- Bats with a degree of consistency in game environment



- Actively involved
- Very good balance
- Very good agility & athleticism
- Very good co-ordination
- Good technique
- Scores runs consistently and looks to adapt style according to game situation.



- Actively involved
- Excellent balance
- Excellent agility & athleticism
- Excellent co-ordination
- Very good technique
- Performs well in a game environment, scoring runs that impact the outcome of the game. Innovates and adapts according to game situation